









Teq™ Lesson Plan Activity

1. 
 - a. Blocks you can walk on.
2. 
 - b. Blocks that damage players and enemy when touched
3. 
 - c. Blocks you can float or swim through
4. 
 - d. "Bad guys" with a number of different configurations
5. 
 - e. Blocks that can be picked up by the player
6. 
 - f. Blocks that can be collected by the player
7. 
 - g. Blocks that give the player special powers
8. 
 - h. Blocks that add narrative, checkpoints and end flags